# Meridian Technical Charter High School Pathway Area Curriculum Outline, Equipment, Software/Tools

### **Microcontrollers & Electronics**

2016-2017-Microcontrollers & Electronics

- No emphasis on pre-engineering (instead all pathways possibly lead to engineering)
- Tools, hardware, crimping, splicing, cabling, wiring, breadboarding
- Schematics, block diagrams, component/board level repair/replacement, datasheets
- Soldering, desoldering, fluxes, solder types, thru-hole, surface mount
- CAD SolidWorks, parts, assemblies, drawings, not drafting emphasis (minimal emphasis, introduction to software, mountainboard project, some FEA analysis, large assemblies with hardware/toolbox usage)
- Projects using Arduino, interfacing and programming emphasized OR
- DC theory and lab, NIDA 130E trainers (Juniors)
- DC, AC & Analog theory and lab, NIDA 130E trainers, test bench equipment, component level troubleshooting (Seniors)

## **Media and Web Design and Development**

2016-2017-Media and Web Design and Development

- 1. Pathway will evolve from Media Design to Media and Web Design and Development
- 2. Traditional design principles color theory, elements of design, demographics, etc.
- 3. CSS3/HTML5/Javascript to develop dynamic user interfaces for web (UX)
  - a. Design for computers, tablets, smartphones
- 4. Media design including print and business identity
- 5. Videography and photography for the web
- 6. Adobe Photoshop, Illustrator, Indesign, Premiere, Dreamweaver, Muse CC
- 7. Wordpress, Wix, and other WYSIWYG web design platforms.
- 8. Fundamentals of PHP and MySQL

#### **Computer Science & Web Development**

2016-2017-Computer Science & Web Development

- 1. PHP/MySQL Server Side and Database Development (Junior)
  - a. Focussed on Procedural Programming / Introduced OOP (Junior)
- 2. HTML5/CSS3/JavaScript/jQuery (Junior)
- 3. SQL Database Design and Programming (MySQL and Oracle Junior)
- 4. C# Web Applications and Advanced Scripting (Advanced Juniors)
- 5. Using API's (Basic and Advanced Junior/Senior)
- 6. Java (BSU Computer Science 121) (Senior)
- 7. Software Projects using SCRUM Development- (Senior)
- 8. WordPress and other CMS systems.(Junior/Senior)
- 9. Basic/Advanced concepts of UX Design and accessibility. (Junior/Advanced)
- 10. Photoshop, Illustrator, Dreamweaver Adobe Training Adobe CC (Junior/Senior)

## Webmaster Area (Senior year will begin 2016-2017)

- 1. PHP/MySQL Server Side and Database Development (Junior)
  - a. Focussed on Procedural Programming / Introduced OOP (Junior)
- 2. HTML5/CSS3/JavaScript/jQuery (Junior)
- 3. SQL Database Design and Programming (MySQL and Oracle Junior)
- 4. C# Web Applications and Advanced Scripting (Advanced Juniors)
- 5. Using API's (Basic and Advanced Junior)
- 6. Intro to Networking and Servers (Senior)
- 7. Software Projects using SCRUM Development- (Senior)
- 8. WordPress and other CMS systems.(Junior/Senior)
- 9. Basic/Advanced concepts of UX Design and accessibility. (Junior/Advanced)
- 10. Photoshop, Illustrator, Dreamweaver Adobe Training Adobe CC (Junior)

## **Networking / Information Systems Technology**

2016-2017-Information Systems Technology

- 1. A+ curriculum and certification Comptia- A+ 901 and 902 (Junior)
- 2. Network+ curriculum and certification network design, and help desk (Junior)
- 3. Desktop support Windows 7, Windows 8, Windows 10 Microsoft desktop support (Junior)
- 4. Introduction to servers Server 2008 and Server 2012, Virtualization and servers (Junior)
- 5. Help Desk and Customer Service concepts in all 4 sections (Junior)
- 6. Security Pro securing desktops, servers and personal devices (Senior)
- 7. Independent study Linux, Cisco, or advanced Microsoft servers (Senior)